RIEGL Bathymetry Hard- and Software Solutions



ARBORNE SENSORS

Andrea Spitzer, MASc Application Engineer aspitzer@riegl.com

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AGENDA

- » RIEGL VQ-820-G topo-bathy laser scanner
 - » product specifications» results
- » software add-ons for hydrography
 - » clutter filtering
 - » point classification
 - » water surface modeling
 - » refraction correction

RIEGL VQ-820-G

laser scanner for combined topographic and bathymetric applications

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RIEGL VQ-820-G concept

- combined hydrographic and topographic laser scanner with
 - narrow laser beam
 - high range resolution
 - high measurement rate
 - compact and lightweight design
- dedicated for
 - high-resolution mapping
 - of shallow waters with
 - low turbidity



BD BRIEGL

VQ-820-G product specifications

wavelength	532 nm (visible green light)
measurment range	1500 m at ρ ≥ 20%
topography	2500 m at ρ ≥ 60%
water penetration	1 Secchi depth
	bright ground
ranging accuracy	25 mm
FOV	42°
beam divergence	1 mrad
measurement rate	up to 195 kHz 50 – 200 lines/s
scan speed	
laser Safety	laser class 3B
multiple time around	yes, up to 4 pulses in the air

VQ-820-G features

- excellently suited for combined land and hydrographic airborne survey
- high-accuracy ranging based on echo digitization and online waveform processing with multiple target capability
- high spatial resolution due to laser repetition rate up to 520 kHz, high scanning speed up to 200 scanlines/second and a wide field of view 42°
- compact, rugged and light-weight modular configuration, compatible with standard airborne platforms.
- optional waveform data output, data accessible via RiWAVELiB
- seamless integration with other *RIEGL* ALS Systems and software packages

RIEGL echo waveform



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RIEGL's complete system solution



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system integration

different ways of using RIEGL ALB systems

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VQ-820-G integrated in a helicopter



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VQ-820-G integrated in a Tecnam P2006T



VQ-820-G integrated in a CASA 212

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ship-borne integration of VQ-820-G

- hydro-archeological survey
- pile dwellings at the Lake Constance





VQ-820-G integrated in a UAV – Schiebel Camcopter



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results

Baltic sea, Atlantic

10 - 10 - 100

floodplains, rivers

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75 000

floodplains example project



floodplain near the Danube / Austria

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floodplains example data - analyzed waterbody



- waterbody 250 m x 50 m x 4 m
- partly covered with ice
- surrounded by mixed vegetation
- powerlines
- 2,500 measurements from surface
- 400,000 subaqueous points

floodplains example data - surveying area



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floodplains example data - surveying area



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floodplains example data - results

- cross-section of the detailed topo-bathy point cloud
- data acquired in a single fly-by



costal survey example data

surf zone and beach near Rostock/Germany





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sand banks in 4m depth



high point density on small structures

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measurement from eyesafe hight



- broad flight strip from 600 m AGL
- still satisfactory penetration

Fjord Mapping – near Stavanger



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Ft. Lauderdale – test project together with NOAA



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Ft. Lauderdale – example of the results



zone with lots of seaweeds / very dark sediment

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Ft. Lauderdale – example of the results



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Florida Keys – example of the results



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Adriatic Sea - example data



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Adriatic Sea - example data



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large-scale surveying of rivers



- full coverage of riverbed, riverbank, and surrounding area
- requires careful planning concerning precipitation, snowmelt etc.

river mouth of Lake Ammersee, Estuary



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Isar, Midsize river



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Isar, Midsize river





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what it's all about...



Post-processing of bathymetric LiDAR data is different to topographic LiDAR data. Additional correction due to different medium (air / water) is needed.

Change in \rightarrow direction \rightarrow length

detection of isolated points



analysis based on number of neighboring points

on in 3D RIEGL

classification of water surface points

- fully automatic approach
- each scan line (strip) is processed independently
- input: geo-referenced scan line with sufficient quality



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classification of water surface points - outline of method (1)

- 1.) find MLW cells by analyzing point distribution cell by cell
 - "Most Likely Water" cell
 - contains two well-separable point sets (in z-coordinate direction)
 - "upper layer" is supposed to contain water surface points
 - determine z-offset of cell's "upper layer" w.r.t. reference surface

zUpper		•
	annen mannen annen a	
		20lisetCell = 20pper – 2ReiSult
zRefSurf		

classification of water surface points – outline of method (3)

4.) growth algorithm to find further potential water cells starting from MLW cells



5.) examine potential water cells for water surface points

classification of water surface points – examples



typical profiles crossing coast line

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classification of water surface points – examples (2)



water surface (left) vs. low vegetation (right)

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generation of a water surface model (WSM)

- generated for each scan (strip) based on classified water surface points
- WSM is represented by grid model (GRCS) aligned to main flight direction
- WSM cell information: height (z_{GRCS}) and normal vector



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generation of WSM – outline of the method

step 1: consider only cells with sufficiently high point density

- if cell information meets criteria for cell type 1
 - store WSM parameters
- otherwise: cell type 2 or cell type 3



generation of WSM – extrapolation "ocean"

step 2: derive extrapolated WSM for remaining cells – mode "ocean"

assumption: water surface is more or less at the same level (cell of type 1)



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generation of WSM – extrapolation "river"

step 2: derive extrapolated WSM for remaining cells – mode "river"

Due to slope: use individual z-offsets instead of a global one.

Note: extrapolation is only done within buffer zone around water surface points



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generation of WSM – complete the model

step 3: Complete the WSM

smoothen extrapolated WSM at transitions to type-1 cells



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generation of WSM – results (1)

WSM in case of high waves (ocean mode):

Laser data -28.105 -28.273 -28.442 -28.610 -28.779 -28.947 -29.116 -29.285 -29.453 -29.622 -29.790 -29.959 -30.127 -30.296 -30.464 -30.633 -30.801 -30.970 -31.139 -31.307-31.482 WSM (displayed as normal vector field) and water surface points (z-color-coded)

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elevation

generation of WSM – results (2)



WSM (displayed as normal vector field) and water surface points (z-color-coded)



note: WSM is only available in vicinity of water surface points; elsewhere: no-data values

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refraction correction (1)



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refraction correction (2)



start point of ray (interpolated from trajectory)

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conclusion

- *RIEGL* VQ-820-G topo-bathy laser scanner successfully employed for a great variety of applications
- quality of water surface model is essential for quality of bathypointcloud
- *RIEGL* provides a fully-automated turnkey solution for point classification and refraction correction
- *RIEGL* software workflow offers interfaces for custom-specific point classification or WSM

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RIEGL Laser Measurement Systems GmbH

Riedenburgstraße 48 3580 Horn, Austria Phone +43 2982 4211 office@riegl.com









